Chicken Crossing

Item #18324

Overview.

FlagHouse has created this unique and exciting cooperative challenge activity. We’re confident that your participants will have a blast with this exciting game! This group initiative combines teamwork, decision-making and a physical challenge.

Up to four teams work together to build pathway that a rubber chicken could walk over to get from one side of the road to the other side of the road in the fewest number of pieces or steps.

Includes 8 foam Stepping Stones, 4 Keepers™ Buckets, 72 Multi-Buckets, 1 set of 250 Noodle Slices, 20 Tossing Cups, 4 Rubber Chickens, 12 Flying Disks, 8 Steeple Bricks, 1 set of Interlocking Blocks, 4 Cones, and 1 Storage Bag.

What Are the Educational Applications?

This activity is a small group challenge that fosters teamwork and group thinking.

The group must combine their physical skills with group problem solving and cooperation

The post activity de-briefing is an important part of the learning process.

How Can I Use This Product With My Students?

Where: On a safe flat area. The area does not have to be large but the bigger the area, the greater the physical challenge.

Age: Students in grades 4-8

Group Size: A group of 6 or 7 makes up the best team.

Basic Skills Needed: Teamwork, cooperative skills, problem solving, creative thinking.

Set Up/Instructions:

Place all building materials out in the center of the group area.

Give each team a building area.

The Games/Activities

Activity #1: The Chicken Crossing

a. Objective: To build a pathway that a chicken could use to cross the road or area selected. Teams must have a beginning platform and an ending platform, and each bridge must use at least one Keepers Bucket and one chicken in the creation of the bridge

b. NASPE Standards: 1, 2, 3, 4, 5, 6

c. How to Play: On the signal, a member of each team moves out into the building materials area and selects a piece of equipment to bring back to their team. When this player returns back to their team’s building area, a second player moves out into the materials area to select a second piece of building material and returns to the team. Upon the return of each piece of material, the team begins to build their road from Point A to Point B. This continues until the team has built the best possible pathway with the least amount of building pieces.

d. Extensions:

• Allow only one person to talk.

• No player may talk.

• Change the way the pieces of building materials are carried: one hand, elbows, fingers.
• Add a fitness challenge before each carry: 5 sit-ups, 2 pushups, 10 jumping jacks, jog around the supply area before entering it.
• Allow them to start over when they need to.
• Increase the distance if too easy or shorten it if too hard.
• Add challenge obstacles in the path to the towers.

• Post-Activity Discussion Questions
  a. Who were the verbal leaders?
  b. Who were the physical leaders and workers?
  c. Did anyone give a suggestion not used by the group?
  d. Were there any other solutions?
  e. What would you do differently next time?

• Safety Issues & Concerns
  • Students need to be aware of one another as to not bump into each other while playing the games.
  • Avoid body contact to limit injuries.

Meets These NASPE Standards
  1. Demonstrates competency in motor skills and movement patterns needed to perform a variety of physical activities.
  2. Demonstrates understanding of movement concepts, principles, strategies, and tactics as they apply to the learning and performance of physical activities.
  3. Participates regularly in physical activity.
  4. Achieves and maintains a health-enhancing level of physical fitness.
  5. Exhibits responsible personal and social behavior that respects self and others in physical activity settings.
  6. Values physical activity for health, enjoyment, challenge, self-expression, and/or social interaction.